

MERIT BADGE SCHEDULE

X = Merit Badge offered at this time | WP – Open to all, Wilderness Patrol Scouts have priority



Merit Badge	Cap.	Pre-reqs	9AM	10AM	11AM	2PM	3PM
The merit badges in this section are available for Scouts of all ages							
Animation (3)			X				
Archery (6)	16		X	X	X		
Backpacking/Camping		Yes		X		WP	
Basketry (4, 5)						X	
Canoeing	18	Yes			X		
Cybersecurity						X	
Entrepreneurship			X				
Fire Safety/Scouting Heritage		Yes				WP	
Fish & Wildlife Management			X				
Fishing (3)	16	Yes			X		
Forestry					X		
Game Design						WP	
Geology						WP	
Golf (Disc)	24				X		
Kayaking	18	Yes		X	X		
Leatherwork (4)			X		X	WP	
Lifesaving (2, 5)	24	Yes			X		
Nature			X				
Oceanography					X		
Orienteering		Yes	X				
Paul Bunyan Award (1)		Yes	X				
Pioneering (5)						X	
Pottery (4)	12			X	X		
Reptile & Amphibian Study		Yes				WP	
Rifle Shooting (6)	16		X	X	X		
Rowing	18	Yes	X			X	
Salesmanship		Yes		X			
Search & Rescue			X				
Sports/Athletics		Yes			X		
Swimming (7)	24	Yes	X	X	X		
Swimming Fundamentals (1, 7)	4		X	X	X	WP	
Wilderness Patrol (1)				X			
Wood Carving		Yes	X	X	X		
Scouts entering grade 8 or higher in Fall 2026 may select from this section and above							
Astronomy (3)				X			
Chess	24					X	
Climbing (6)	12				X		
Cycling (6)	12	Yes					X
Electronics (4)	12			X			
Engineering (3)		Yes	X				
Environmental Science					X		
Metalwork (4)	12			X			
Moviemaking (3)	16		X				
Painting	12					X	
Personal Fitness		Yes	X	X			
Signs, Signals & Codes (3)		Yes			X		
Small Boat Sailing	14	Yes			X		X
Space Exploration (4)						X	
Wilderness Survival (3)		Yes		X	X		
Scouts entering grade 9 or higher in Fall 2026 may select from this section and above							
Automotive Maintenance	12		X				X
Chemistry					X		
Emergency Preparedness		Yes			X		
First Aid		Yes			X		
Home Repairs	12					X	
Motorboating	6	Yes	X	X			
Multisport	12	Yes	X				
Nuclear Science			X				
Older Scout Adventures (1, 4, 8)	12						Mon-Thu 2-5p
Plumbing	12		X				
Shotgun Shooting (3, 4, 6, 9)	10				X		
Stand Up Paddleboarding/ Snorkeling Awards (1)	10		X				X
Welding (4, 11)	12				X		
Scouts aged 15 and older may select from this section and above							
Red Cross Lifeguard (1, 2, 10)	4			(Offered during Week 1 and weeks when min. registration met by June 15)			



Merit Badge Schedule Notes

1. Not a merit badge.
2. A swim check is required on Sunday at 4 PM.
3. Additional time in the afternoon and/or evening may be needed to complete badge requirements.
4. There is an additional fee to this merit badge or program. The following costs will be added to your online registration if selecting a merit badge listed below.

Costs:

Basketry	\$15	Metalwork	\$10	Shotgun Shooting	\$20
Electronics	\$10	Older Scout Adventures	\$50	Space Exploration	\$15
Leatherwork	\$10	Pottery	\$10	Welding	\$20

5. Not recommended for first year Scouts.
6. Do not bring personal equipment (bows, guns, climbing gear, bicycles, etc.) to camp.
7. Swimming merit badge is not recommended for first year Scouts. It is recommended that first year Scouts take Swimming Fundamentals the year prior to taking Swimming merit badge.
8. Signed parental permission and White Water Tubing Waiver (waiver can be found on page [83](#)). Minimum registration of 2 required. Program may be adjusted due to staff availability.
9. Shotgun Shooting merit badge is for Scouts who are entering grade 9 or higher in Fall 2026 and who have completed Rifle Shooting merit badge. There is an additional fee of \$20 which covers two boxes of ammunition, which is the minimum required for qualification. If a Scout needs additional ammunition to complete the merit badge, it will be available at the range for \$10 per box of 25 shells. Scouts may need to be at the range during open time to practice/qualify for the merit badge.
10. Red Cross Lifeguard training will require the Scout to spend all day at the waterfront. Scouts must be at least 15 years old and a **BLUE** Swimmer. There is an additional \$150 fee for this training. Participants will complete a swim check on Sunday at 4PM and may need to complete testing on Saturday morning. Successful completion of the course earns ARC Lifeguarding w/ First Aid, CPR/FPR w/ AED. **Offered Week 1 and any week when minimum registration of 4 Scouts is met by June 15th.**
11. Must wear long pants and long-sleeve shirts.